

# Hallcroft Infant & Nursery School Music Knowledge Organiser



#### Autumn 1 - Year 2

### Call and Response

## What we already know, remember and can do: Musical Symbols Unit

- . Move to reflect a character.
- Create sounds to reflect a character
- Move at a speed that reflects the tempo of the audio.
- Respond to dynamic changes without prompting.
- Demonstrate a sound pattern correctly to a pulse.

- Sing and play high and low sounds.
- Read symbols representing high and low sounds correctly.
- Demonstrate an awareness of pitch, rhythm and dynamics within a performance and recognise the symbols representing these.

	Learning Objective	What will be known and remembered (Substantive)	What I can do (Disciplinary)	Revisited Vocabulary	New Vocabulary
1	Animal Sounds Learning Objective I can create short sounds with varied dynamics that represent an animal.	✓ Dynamics can change the effect a sound has on the audience.	I can change the volume of my sound. I can create different dynamics using the same instrument. I can work as part of a group to create a short section of sounds that represents an animal.		dynamics

2	Learning Objective I can copy a short sound pattern.		✓ I can describe my ideas about a piece of music. ✓ I can accurately copy a sound pattern by clapping. ✓ I can clap a sound pattern in time with the music.	dynamics	Sound pattern	
3	Learning Objective I can explore call and response using instruments.	<b>✓</b>	<ul> <li>✓ I can demonstrate what call and response is in music.</li> <li>✓ I can copy a sound pattern using an instrument.</li> </ul>	Sound pattern	call and response	
4	Learning Objective I can create sound patterns using call and response.		<ul> <li>✓ I can work with a partner to think of a question (call) and a short answer (response) about animals.</li> <li>✓ I can play my call (question) and response (answer) using a simple pattern on an untuned percussion instrument.</li> </ul>	dynamics Sound pattern Call and response		
5	<b>Learning Objective</b> I can perform different sound patterns using different dynamics.		<ul> <li>✓ I can play my composition using a simple pattern on an instrument.</li> <li>✓ I can improve my music by changing the dynamics (the volume).</li> </ul>			
	Future Learning: Instruments (Musical Storytelling)					

#### Music - Call and response (Animals)



#### call and response:

One person sings or plays something and others sing or play something back, in reply.



What sound does a lion make?



Roar!

#### dynamics:

The volume of a piece of music.



#### sound pattern:

When long and short sounds repeat in a certain way.









I

am

growling

growling









I am









growling

