



Hallcroft Infant & Nursery School



Music Knowledge Organiser

Summer - Year 1

Tempo: Snail and the Mouse

What we already know, remember and can do:

- Clap the rhythm of their name in time to the pulse.
- Sway or tap in time to the pulse.
- Sing a rhythm in time with the pulse.
- Copy rhythms based on word patterns using an instrument.
- Keep the pulse while playing a rhythm on an instrument.
- Follow instructions during a performance.

	Learning Objective	What will be known and remembered (Substantive)	What children will be able to do (Disciplinary)	Revisited Vocabulary	New Vocabulary
1	Snail and Mouse Learning Objective I can use voices and bodies expressively to explore tempo. ✓	✓ To know that pulse can be fast and slow.	✓ To move my body in different ways when music is played. ✓ To use my voice to start to reflect different music speeds. ✓ To use my body to start to reflect different music speeds.		Beat Expressive Fast Slow
2	Exploring rhyme with snail and mouse Learning Objective I can practise a rhyme using fast and slow beats on instruments.	✓ To know that pulse can be fast and slow.	✓ To use my voice to say a rhyme. ✓ To say "Ready, steady, off we go," using slow and fast beats. ✓ To use fast and slow beats when saying a rhyme. ✓ To use an instrument to demonstrate fast and slow beats.	Slow Fast	Contrast Speaking voice Verse

3	Singing snail and mouse Learning Objective I can use voices to perform a song with a fast and slow beat.	✓ To know that a voice can be played at different speeds.	✓ To explore fast and slow beats. ✓ To use a singing voice. ✓ To perform a song showing fast and slow beats.		Singing voice Warm up
4	Performing snail and mouse Learning Objective I can use singing voice and an instrument to perform a fast and slow beat.	✓ To know that an instrument or voice can be played at different speeds.	✓ To use my singing voice to sing fast and slow beats. ✓ To use my instrument and voice to perform a song with fast and slow beats.		As covered in lesson 1-3
5	The story of snail and mouse Learning Objective I can demonstrate fast and slow beats within the context of a story.	✓ To know that sound can help tell a story.	✓ To use my singing voice to play fast and slow beats. ✓ To use my body to play fast and slow beats. ✓ To use my instrument to play fast and slow beats. ✓ To sing and play at the correct time in a story.		As covered in lesson 1-3
Future Learning: Dynamics (The Seaside)					



Year 1 Music – Autumn 2 – Tempo: Snail and Mouse



Instruments

Can be played at different speeds.



Pulse

A regular steady beat.
Can be fast and slow.

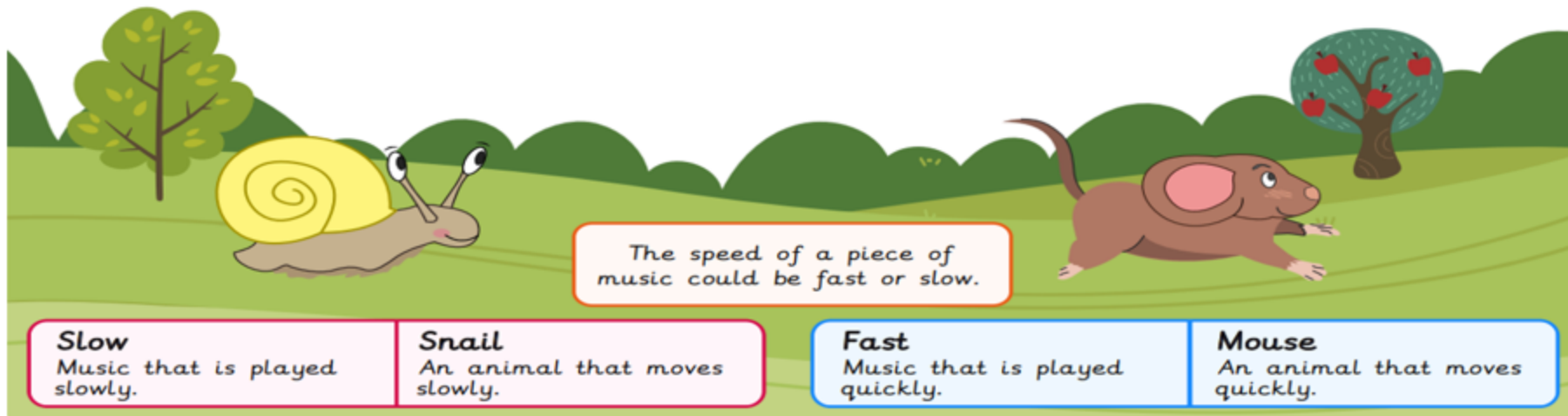


Voice

Can be played at different speeds.



Sound can help to tell a story.



The speed of a piece of music could be fast or slow.

Slow

Music that is played slowly.

Snail

An animal that moves slowly.

Fast

Music that is played quickly.

Mouse

An animal that moves quickly.