



Progression/ End Goals in Design & Technology – V1 2023



	Y1	Y2
Developing, Planning & Communicating Ideas	<ul style="list-style-type: none">• Draw on their own experience to help generate ideas• Suggest ideas and explain what they are going to do• Model their ideas in card and paper• Develop their design ideas applying findings from their earlier research	<ul style="list-style-type: none">• Generate ideas by drawing on their own and other people's experiences• Develop their design ideas through discussion, observation, drawing and modelling• Identify a purpose for what they intend to design and make• Identify simple design criteria• Make simple drawings and label parts
Working with Tools, Equipment, Materials & Components (inc. Food)	<ul style="list-style-type: none">• Make their design using appropriate techniques• With help measure, mark out, cut and shape a range of materials• Use tools <i>eg scissors and a hole punch</i> safely• Assemble, join and combine materials and components together using a variety of temporary methods e.g. glues or masking tape• Select and use appropriate fruit and vegetables, processes and tools• Use basic food handling, hygienic practices and personal hygiene• Use simple finishing techniques to improve the appearance of their product	<ul style="list-style-type: none">• Begin to select tools and materials; use vocab' to name and describe them• Measure, cut and score with some accuracy• Use hand tools safely and appropriately• Assemble, join and combine materials in order to make a product• Cut, shape and join fabric to make a simple garment. Use basic sewing techniques• Follow safe procedures for food safety and hygiene• Choose and use appropriate finishing techniques
	Y1	Y2
Evaluating Processes & Products	<ul style="list-style-type: none">• Evaluate their product by discussing how well it works in relation to the purpose• Evaluate their products as they are developed, identifying strengths and possible changes they might make• Evaluate their product by asking questions about what they have made and how they have gone about it	<ul style="list-style-type: none">• Evaluate against their design criteria• Evaluate their products as they are developed, identifying strengths and possible changes they might make• Talk about their ideas, saying what they like and dislike about them